



Product designer with 5+ years designing complex enterprise workflows across ERP, logistics, and education platforms, translating business and regulatory complexity into clear, usable experiences. Currently mentoring junior designers through ADPList.

EXPERIENCE

Senior UX Designer - Infragistics (Slingshot)

Jan 2025 - Aug 2025

- Designed and structured a multi-layered Goals & OKRs feature for analytics platforms, defining interaction logic, system states, and user progression flows.
- Designed end-to-end product flows for goal management and tracking, from empty states through completed goal cycles.
- Iterated feature behavior through usability testing and product feedback, catching and resolving usability issues before release.
- Produced detailed design documentation and interaction specs that engineering used directly, closing gaps between design and build.
- Partnered closely with product managers and developers to refine feature clarity and scalability.
- Contributed reusable design patterns and components adopted by other features on the platform.

Senior UX Designer - Oracle Netsuite

Apr 2024 - Jan 2025

- Designed complex web-based interfaces for enterprise products, focusing on clear information architecture and scalable interaction patterns.
- Translated business and product requirements into user flows, wireframes, and interactive prototypes for manufacturing and ERP workflows.
- Designed structured interaction models used across multiple modules of the platform.
- Collaborated with cross-functional teams to iterate on product features and improve usability.
- Simplified multi-step enterprise workflows into interfaces that reduced complexity for users managing daily operations.

UX/UI Designer - Descartes Systems Group

Jun 2022 - Mar 2024

- Developed user journeys and interaction systems for enterprise logistics and e-commerce platforms.
 - Designed product flows and interface structures for web-based shipping and commerce tools.
 - Improved usability across feature sets through iterative design improvements.
 - Worked closely with product and engineering teams to refine interaction logic and workflows.
 - Participated in structured documentation and handoff processes for development teams.

Lead UX Designer - Ceibal + Unicef

Jun 2022 - Dec 2022

- Led UX design for a regional education platform supporting students and educators.
- Designed structured user journeys and interaction systems for educational services.
- Led the UX process end to end, from research and discovery through interface design and implementation.
- Worked with multidisciplinary teams to deliver accessible and scalable solutions.

EDUCATION

MA: Advanced Studies In Design, Universitat De Barcelona / UPC

BA: Fine Arts And Graphic Design, Universidad De La República

CERTIFICATIONS

Web Accessibility, Udacity

Design Systems Bootcamp, Memorisely

PG Course: User Experience In Digital And Physical Products, Universidad De La República

Analytics & User Experience, Nielsen Norman Group

UX/UI Design, Senpai Academy

SKILLS	Product Strategy & Research	UX/UI & Systems Design	Collaboration & Tools
	Product Discovery	End-to-end product design	Stakeholder alignment
	User Research	Interaction design	Workshop facilitation
	Usability Testing	Information architecture	Storytelling
	Problem Framing	Prototyping	A/B Testing
	Journey Mapping	Accessibility	Figma / FigJam
	Data-Informed Design	Design systems	Pendo
		Component architecture	Adobe Illustrator / Suite
			Jira, Pendo